

Breaking News...

- Google claims quantum supremacy
- IBM announces Quantum Computation Center and 53-qubit system

Quantum technologies

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Google claims to have reached quantum supremacy

Researchers say their quantum computer has calculated an impossible problem for ordinary machines

<https://www.ft.com/content/b9bb4e54-dbc1-11e9-8f9b-77216ebe1f17>

NASA/TP-2019-220319



Quantum Supremacy Using a Programmable Superconducting Processor

Eleanor G. Rieffel
NASA Ames Research Center

Quantum technologies

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Rivals rubbish Google's claim of quantum supremacy

Researchers take aim at tech company for declaring computing milestone

<https://www.ft.com/content/cede11e0-dd51-11e9-9743-db5a370481bc>

Quantum supremacy using a programmable superconducting processor

Google AI Quantum and collaborators[†]

The tantalizing promise of quantum computers is that certain computational tasks might be executed exponentially faster on a quantum processor than on a classical processor. A fundamental challenge is to build a high-fidelity processor capable of running quantum algorithms in an exponentially large computational space. Here, we report using a processor with programmable superconducting qubits to create quantum states on **53 qubits**, occupying a state space $2^{53} \sim 10^{16}$. Measurements from repeated experiments sample the corresponding probability distribution, which we verify using classical simulations. While our processor takes about **200 seconds** to sample one instance of the quantum circuit 1 million times, a state-of-the-art supercomputer would require approximately **10,000 years** to perform the equivalent task. This dramatic speedup relative to all known classical algorithms provides an experimental realization of quantum supremacy on a computational task and heralds the advent of a much-anticipated computing paradigm.



Rod Van Meter @rdviii · 16h

By my count, on the new Google supremacy paper, there are 1.43 authors per qubit.



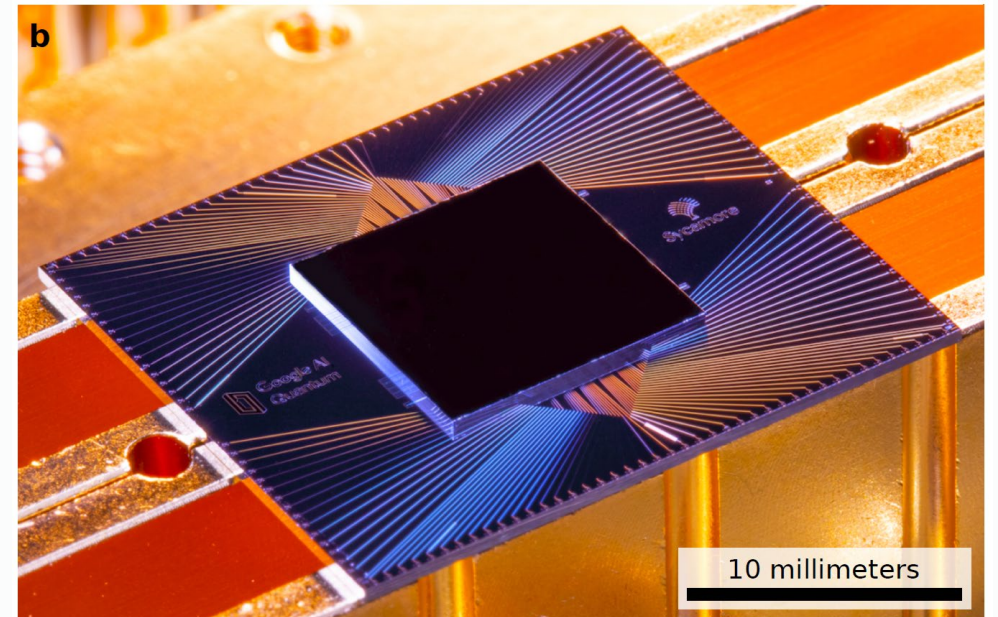
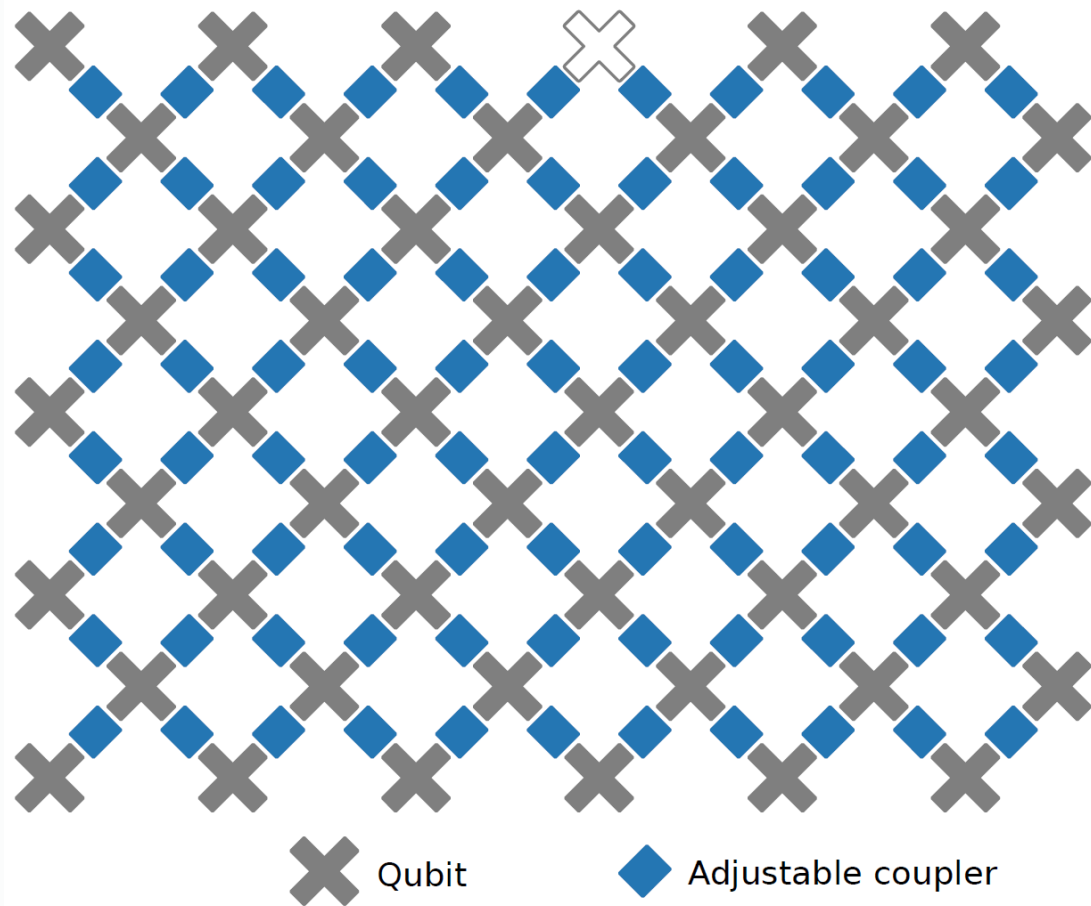
39



[†] Frank Arute¹, Kunal Arya¹, Ryan Babbush¹, Dave Bacon¹, Joseph C. Bardin^{1,2}, Rami Barends¹, Rupak Biswas³, Sergio Boixo¹, Fernando G.S.L. Brandao^{1,4}, David Buell¹, Brian Burkett¹, Yu Chen¹, Zijun Chen¹, Ben Chiaro⁵, Roberto Collins¹, William Courtney¹, Andrew Dunsworth¹, Edward Farhi¹, Brooks Foxen⁵, Austin Fowler¹, Craig Gidney¹, Marissa Giustina¹, Rob Graff¹, Keith Guerin¹, Steve Habegger¹, Matthew P. Harrigan¹, Michael J. Hartmann^{1,6}, Alan Ho¹, Markus Hoffmann¹, Trent Huang¹, Travis S. Humble⁷, Sergei V. Isakov¹, Evan Jeffrey¹, Zhang Jiang¹, Dvir Kafri¹, Kostyantyn Kechedzhi¹, Julian Kelly¹, Paul V. Klimov¹, Alexander Korotkov¹, Fedor Kostritsa¹, David Landhuis¹, Mike Lindmark¹, Erik Lucero¹, Dmitry Lyakh⁷, Salvatore Mandrà³, Jarrod R. McClean¹, Matt McEwen⁵, Anthony Megrant¹, Xiao Mi¹, Kristel Michielsen⁸, Masoud Mohseni¹, Josh Mutus¹, Ofer Naaman¹, Matthew Neeley¹, Charles Neill¹, Murphy Yuezhen Niu¹, Eric Ostby¹, Andre Petukhov¹, John C. Platt¹, Chris Quintana¹, Eleanor G. Rieffel³, Pedram Roushan¹, Nicholas Rubin¹, Daniel Sank¹, Kevin J. Satzinger¹, Vadim Smelyanskiy¹, Kevin Sung¹, Matthew D. Trevithick¹, Amit Vainsencher¹, Benjamin Villalonga^{1,9}, Theodore White¹, Jamie Yao¹, Ping Yeh¹, Adam Zalcman¹, Hartmut Neven¹, John M. Martinis^{1,5}

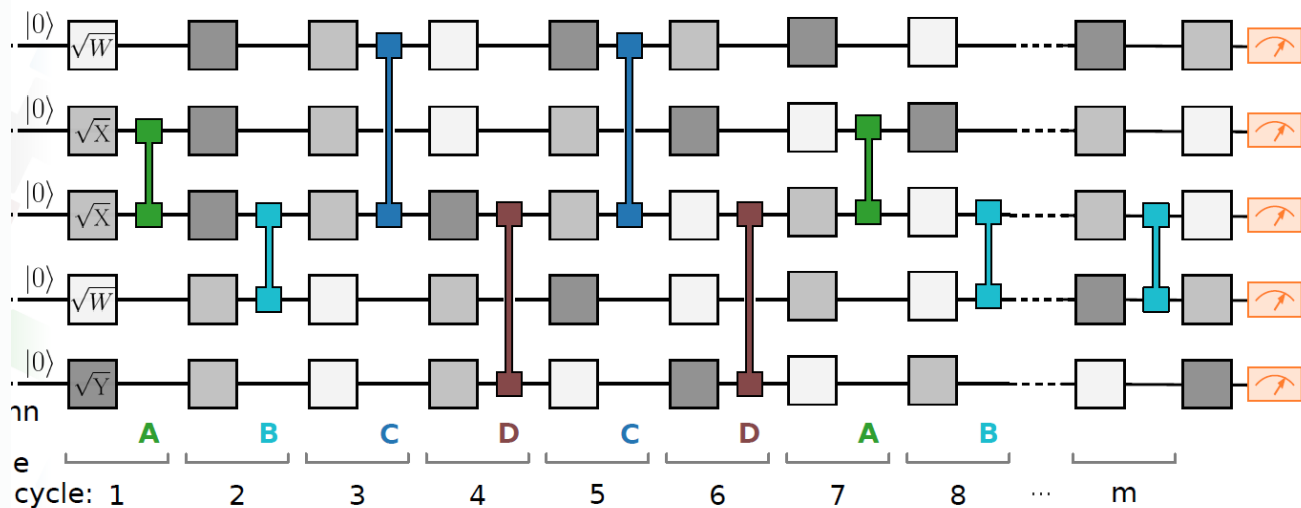
1. Google Research, Mountain View, CA 94043, USA,
2. Department of Electrical and Computer Engineering, University of Massachusetts Amherst, Amherst, MA, USA,
3. Quantum Artificial Intelligence Lab. (QuAIL), NASA Ames Research Center, Moffett Field, USA,
4. Institute for Quantum Information and Matter, Caltech, Pasadena, CA, USA,
5. Department of Physics, University of California, Santa Barbara, CA, USA,
6. Friedrich-Alexander University Erlangen-Nürnberg (FAU), Department of Physics, Erlangen, Germany,
7. Quantum Computing Institute, Oak Ridge National Laboratory, Oak Ridge, TN, USA,
8. Institute for Advanced Simulation, Jülich Supercomputing Centre, Jülich, Germany,
9. Department of Physics, University of Illinois at Urbana-Champaign, Urbana, IL, USA

The Chip (Sycamore)



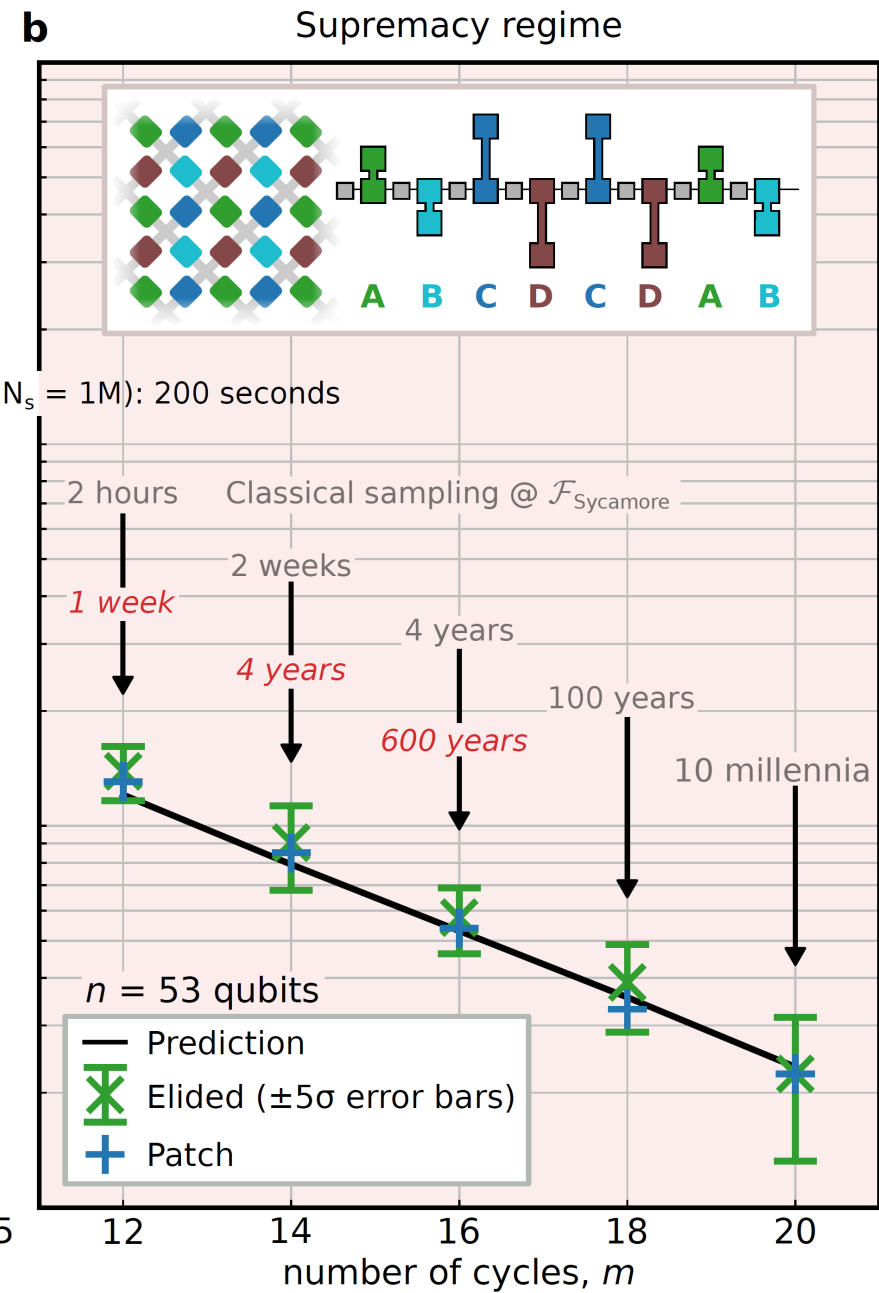
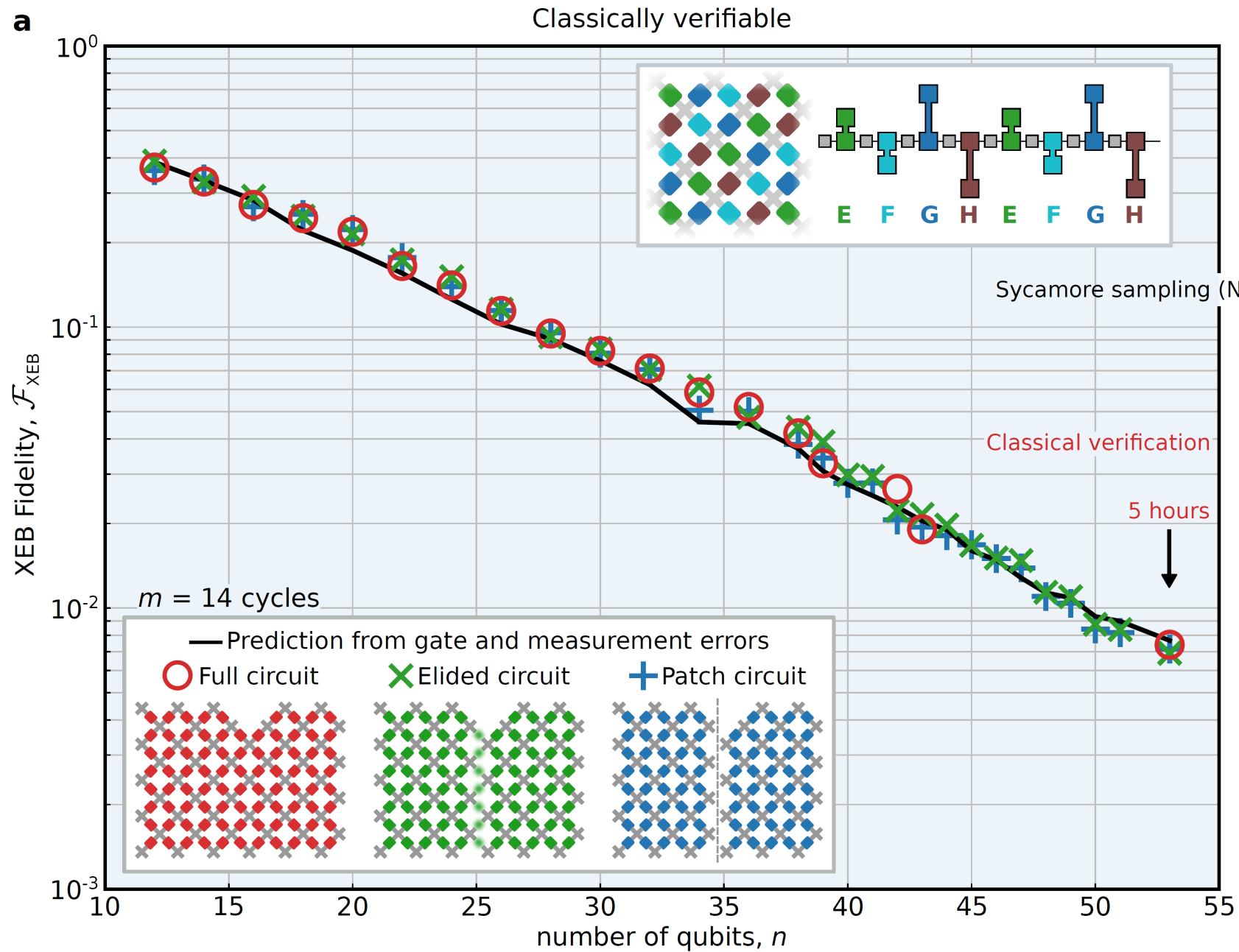
Quantum Supremacy

- What is the task?
 - sampling the output of a pseudo-random quantum circuit
 - probability distribution of the [measured] bitstrings resembles a speckled intensity pattern produced by light interference in laser scatter
 - classically computing [...] becomes exponentially more difficult as the number of qubits (width) and number of gate cycles (depth) grows



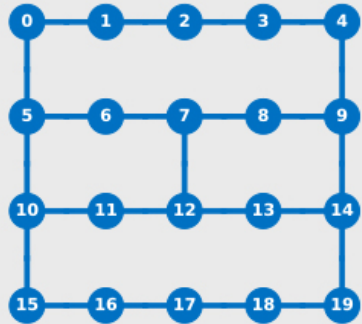
$$\mathcal{F}_{\text{XEB}} = 2^n \langle P(x_i) \rangle_i - 1$$

53 qubits, 1113 single-qubit gates,
430 two-qubit gates = 0.002



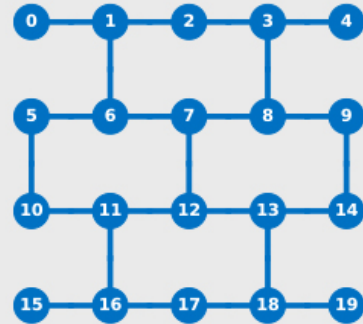
IBM Quantum Computing Center

IBM's 10 Quantum Device Lineup



Johannesburg

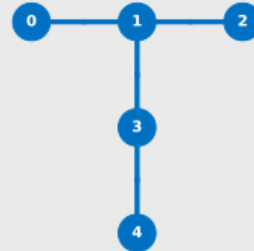
Poughkeepsie



Almaden

Boeblingen

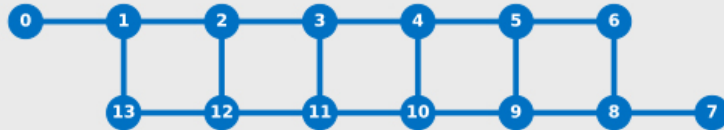
Singapore



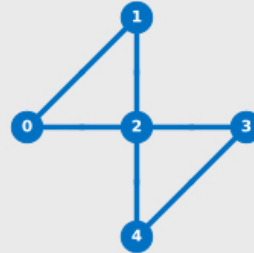
Ourense

Valencia

Vigo

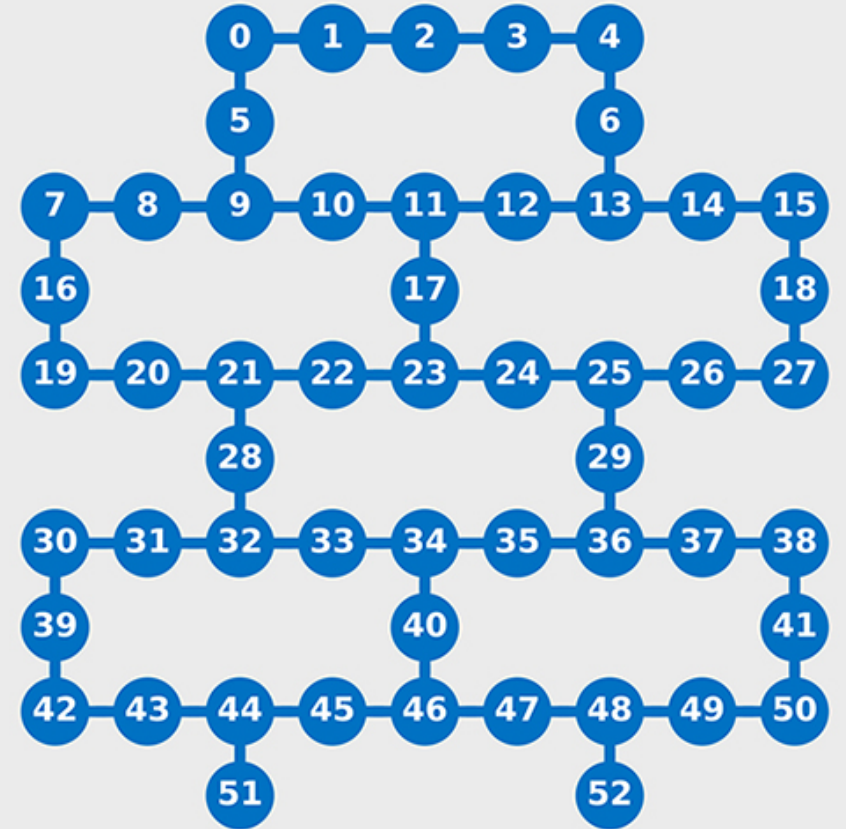


Melbourne



Yorktown

53 Qubit Rochester Device



Deutsch-Josza Algorithm

Problem: Given an n -bit Boolean function (mapping n bits to $\{0, 1\}$) that is known to be either constant or balanced, determine whether it is balanced or constant. A function is “balanced” if an equal number of input values return 0 and 1.

Apply phase shift of π to negate elements where $f(x) = 1$.

Apply Walsh-Hadamard to the result.

For constant f , the final output is $|0\rangle$ with probability 1.

For balanced f , the final output is non-zero with probability 1.

(Details on next slides.)

Requires only a single call to black box U_f , while classical algorithm requires at least $2^{n-1} + 1$ calls.

Background: Hamming Distance

The Hamming distance $d_H(x, y)$ between two bit strings x and y is the number of bits in which the two strings differ.

The Hamming weight $d_H(x)$ of a bit string x is the number of 1 bits.

For two bit strings x and y , the operator $x \cdot y$ gives the number of common 1 bits.

Some interesting notes:

$$x \cdot y = d_H(x \wedge y)$$

$$\sum_{x=0}^{2^n-1} (-1)^{x \cdot x} = 0$$

$$\sum_{x=0}^{2^n-1} (-1)^{x \cdot y} = \begin{cases} 2^n & \text{if } y = 0 \\ 0 & \text{otherwise} \end{cases}$$

More on Walsh-Hadamard

$$W |0\rangle = \frac{1}{\sqrt{N}} \sum_{x=0}^{N-1} |x\rangle$$

$$\begin{aligned} W |r\rangle &= (H \otimes \cdots \otimes H)(|r_{n-1}\rangle \otimes \cdots \otimes |r_0\rangle) \\ &= \frac{1}{\sqrt{2^n}} (|0\rangle + (-1)^{r_{n-1}} |1\rangle) \otimes \cdots \otimes (|0\rangle + (-1)^{r_0} |1\rangle) \\ &= \frac{1}{\sqrt{2^n}} \sum_{s=0}^{2^n-1} (-1)^{s_{n-1}r_{n-1}} |s_{n-1}\rangle \otimes \cdots \otimes (-1)^{s_0r_0} |s_0\rangle \\ &= \frac{1}{\sqrt{2^n}} \sum_{s=0}^{2^n-1} (-1)^{s \cdot r} |s\rangle \end{aligned}$$

Deutsch-Josza Algorithm

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(Details on next slides.)

[Quirk Circuit](#)

Requires only a single call to black box U_f , while classical algorithm requires at least $2^{n-1} + 1$ calls.

First, prepare a complete superposition, and then apply the phase shift algorithm to negate the terms corresponding to vectors $|x\rangle$ where $f(x) = 1$.

$$|\psi\rangle = \frac{1}{\sqrt{N}} \sum_{i=0}^{N-1} (-1)^{f(i)} |i\rangle$$

Next, apply the Walsh-Hadamard transform to obtain:

$$|\phi\rangle = \frac{1}{N} \sum_{i=0}^{N-1} \left((-1)^{f(i)} \sum_{j=0}^{N-1} (-1)^{i \cdot j} |j\rangle \right)$$

$$|\phi\rangle = \frac{1}{N} \sum_{i=0}^{N-1} \left((-1)^{f(i)} \sum_{j=0}^{N-1} (-1)^{i \cdot j} |j\rangle \right)$$

For constant f , the $(-1)^{f(i)} = (-1)^{f(0)}$ is simply a global phase, and the state $|\phi\rangle$ is $|0\rangle$:

$$\begin{aligned} |\phi\rangle &= (-1)^{f(0)} \frac{1}{N} \sum_j \left(\sum_i (-1)^{i \cdot j} \right) |j\rangle \\ &= (-1)^{f(0)} \frac{1}{N} \sum_i (-1)^{i \cdot 0} |0\rangle \\ &= (-1)^{f(0)} |0\rangle \end{aligned}$$

because $\sum_i (-1)^{i \cdot j} = 0$ for $j \neq 0$.

$$|\phi\rangle = \frac{1}{N} \sum_{i=0}^{N-1} \left((-1)^{f(i)} \sum_{j=0}^{N-1} (-1)^{i \cdot j} |j\rangle \right)$$

For balanced f ,

$$|\phi\rangle = \frac{1}{N} \sum_j \left(\sum_{i \in X_0} (-1)^{i \cdot j} - \sum_{i \notin X_0} (-1)^{i \cdot j} \right) |j\rangle, \text{ where } X_0 = \{x | f(x) = 0\}$$

In this case, when $j = 0$, the amplitude is zero.

Therefore, measuring $|\phi\rangle$ in the standard basis will return a non-zero j with probability 1.

Links to Quirk Circuits

- [Deutsch](#)
- [Selective Phase Change](#)
- [Deutsch-Josza](#)

Simon's Algorithm

Problem: Given a 2-to-1 function f , such that $f(x) = f(x \oplus a)$, find the hidden string a .

Create superposition $|x\rangle|f(x)\rangle$

Measure the right part, which projects the left state into $\frac{1}{\sqrt{2}}(|x_0\rangle + |x_0 \oplus a\rangle)$.

Apply Walsh-Hadamard. (Details next slide.)

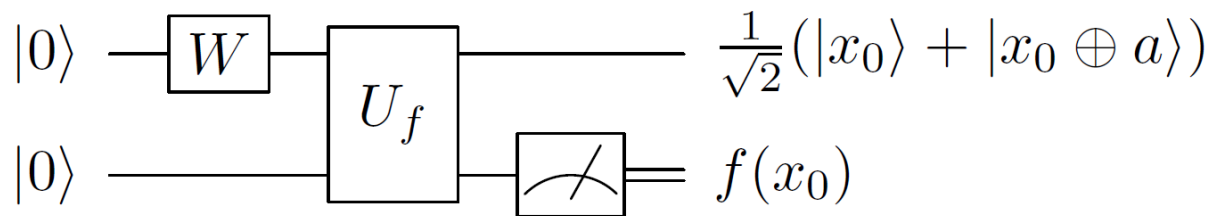
Measurement yields a random y such that $y \cdot a = 0 \pmod{2}$.

Computation is repeated until n independent equations – about $2n$ times.

Solve for a in $O(n^2)$ steps.

Requires $O(n)$ calls to U_f , followed by $O(n^2)$ steps to solve for a .

Classical approach requires $O(2^{n/2})$ calls to f .



$$\begin{aligned}
 W\left(\frac{1}{\sqrt{2}}(|x_0\rangle + |x_0 \oplus a\rangle)\right) &= \frac{1}{\sqrt{2}} \left(\frac{1}{\sqrt{2^n}} \sum_y ((-1)^{x_0 \cdot y} + (-1)^{(x_0 \oplus a) \cdot y}) |y\rangle \right) \\
 &= \frac{1}{\sqrt{2^{n+1}}} \sum_y (-1)^{x_0 \cdot y} (1 + (-1)^{a \cdot y}) |y\rangle \\
 &= \frac{2}{\sqrt{2^{n+1}}} \sum_{y \cdot a \text{ even}} (-1)^{x_0 \cdot y} |y\rangle
 \end{aligned}$$

Measurement yields random y such that $y \cdot a = 0 \pmod{2}$, so the unknown bits of a_i of a must satisfy this equation:

$$y_0 \cdot a_0 \oplus \cdots \oplus y_{n-1} \cdot a_{n-1} = 0$$

Computation is repeated until n linearly independent equations have been found. Each time, the resulting equation has at least a 50% probability of being linearly independent of the previous equations. After repeating $2n$ times, there is a 50% chance that n linearly independent equations have been found. These equations can be solved to find a in $O(n^2)$ steps.

Summary

- Any efficient reversible classical circuit can be efficiently implemented as a quantum circuit.
 - Use inverse function to reduce space and unentangle temporary bits.
- For quantum advantage, add some non-classical operations.
 - E.g, phase change.
- Are these algorithms really useful?
 - Perhaps not directly, but they illustrate ways in which quantum computing may have an advantage over classical computing.